Contents

1 An Adaptable Service-based Framework for Distributed Product Realization
Jitesh H. Panchal, Hae-Jin Choi, Janet K. Allen, David Rosen and Farrokh Mistree 1

1.1 Introduction 2
1.1.1 Need for an Adaptable Framework 3
1.1.2 An Open Engineering Systems Approach 3
1.2 Requirements and Features of an Adaptable Framework 4
1.3 Review of Capabilities Provided by Existing Frameworks 8
1.3.1 Web-based Systems 8
1.3.2 Agent-based Systems 10
1.3.2.1 Distributed Object-based Modeling and Evaluation (DOME) 13
1.3.2.2 NetBuilder 13
1.3.3.3 Web-DPR 14
1.3.3.4 Federated Intelligent Product EnviRonment (FIPER) 14
1.4 Motivating Example: Design of Linear Cellular Alloys (LCAs) 15
1.5 X-DPR (eXtensible Distributed Product Realization) Environment 17
1.5.1 Overview of X-DPR 17
1.5.2 Elements of the Framework 18
1.5.2.1 Data Repository 20
1.5.2.2 Process Diagram Tool 21
1.5.2.3 Dynamic UI Generation 23
1.5.2.4 Interface Mapping Tool 24
1.5.2.5 Messaging and Agent Description in X-DPR 26
1.5.2.6 Publishing a Service 26
1.5.2.7 Asset Search Service 26
1.5.3 Using the X-DPR framework for LCAs design 27
1.5.4 X-DPR as an Adaptable Framework 28
1.6 Conclusions 30

1.7 Acknowledgments 32
1.8 References 32

2 A Web-based Intelligent Collaborative System for Engineering Design
Xiaoqing (Frank) Liu, Samir Raorane and Ming C. Leu 37

2.1 Introduction 37
2.2 Related Work 38
2.2.1 Current State-of-the-art on Computer-aided Collaborative Engineering Design Systems 38
2.2.2 Current State-of-the-art on Argumentation-based Conflict Resolution 39
2.3 A Web-based Intelligent Collaborative Engineering Design Environment and Its Application Scenarios 40
2.4 Argumentation-based Conflict Resolution in the Collaborative Engineering Design Environment 40
2.4.1 Structured Argumentation Through Dialog Graph 42
2.4.2 Argument Reduction Through Fuzzy Inference 43
2.4.2.1 Linguistic Variable Through Fuzzy Membership Functions 45
2.4.2.2 Fuzzy Inference Rules 46
2.4.2.3 Fuzzy System and Defuzzification 47
2.4.3 Structured Argumentation Through Dialog Graph 49
2.5 Design and Implementation 49
2.6 An Application Example 50
2.7 Conclusions 56
2.8 Acknowledgements 56
2.9 References 57

3 A Shared VE for Collaborative Product Development in Manufacturing Enterprises
G. Chryssolouris, M. Pappas, V. Karabatsou, D. Mavrikios and K. Alexopoulos 59

3.1 Introduction 59
3.2 Background 60
3.3 Building the Shared VE 61
3.4 Virtual Environment Functionality 63
3.4.1 Virtual Prototyping Function 63
3.4.2 Behavioral Simulation Function 63
3.4.3 Assembly Support Function 64
3.4.4 Collision Detection Function 65
3.5 Pilot Application 65
3.6 Conclusions and Future Research 67
3.7 Acknowledgements 68
3.8 References 68

4 A 'Plug-and-Play' Computing Environment for an Extended Enterprise
F. Mervyn, A. Senthil Kumar and A. Y. C. Nee 71

4.1 Introduction 71
4.2 Related Research 72
4.3 Application Develoment Framework 75
4.3.1 Geometric Modeling Middleware Services 77
4.3.1.1 Modeling Functions 77
4.3.1.2 Geometric Data XML File 79
4.4.2.3 Application Relationship Manager (ARM) 80
4.3.2 Process Data Exchange Middleware Services 83
4.3.3 Reusable Application Classes 84
4.4 Illustrative Case Study 84
4.5 Conclusions 89
4.6 References 90

5 Cooperative Design in Building Construction
Yuhua Luo 93

5.1 Introduction 93
5.2 System Architecture and Components 95
5.2.1 The Cooperative 3D Editor 96
5.2.2 The Cooperative Support Platform 98
5.2.3 The Integrated Design Project Database 98
5.3 Considerations and Implementation for Collaborative Design 99
5.3.1 Interoperative and Multi-disciplinary 99
5.3.2 The On-line Cooperative Working 101
5.3.3 Design Error Detection During Integration 102
5.4 System Evaluation 103
5.5 Conclusions 106
5.6 Acknowledgements 107
5.7 References 107

6 A Fine-grain and Feature-oriented Product Database for Collaborative Engineering
Y.–S. Ma, S.–H. Tang and G. Chen 109

6.1 Introduction 109
6.2 Generic Feature Model 112
6.2.1 Feature Shape Representation 113
6.2.2 Constraint Definition 113
6.2.3 Other Feature Properties 114
6.2.4 Member Functions 115
6.2.5 Application-specific Feature Model 116
6.3 Mapping Mechanisms 116

6.3.1 Mapping from Extended EXPRESS Model to ACIS Workform Format 117
6.3.1.1 Geometry Mapping 117
6.3.1.2 Generic Feature Definition Under ACIS Framework 118
6.3.2 Database Representation Schema 119
6.4 The Integration of Solid Modeler and Database 119
6.4.1 Feature Model Re-evaluation and Constraint Solving 120
6.4.2 Save Algorithm 121
6.4.3 Restore Algorithm 122
6.5 Feature Model Re-evaluation 122
6.5.1 Problems of Historical-dependent System 122
6.5.2 Dynamically Maintaining Feature Precedence Order 124
6.5.3 History-independent Feature Model Re-evaluation 125
6.5.3.1 Adding a New Feature Instance 125
6.5.3.2 Deleting a Feature Instance 126
6.5.3.3 Modifying a Feature Instance 130
6.5.3.4 B-rep Evaluation 130
6.6 A Case Study 130
6.7 Conclusions 133
6.8 Acknowledgements 134
6.9 References 134

7 A Web-based Framework for Distributed and Collaborative Manufacturing
M. Mahesh, S. K. Ong and A. Y. C. Nee 137

7.1 Introduction 137
7.2 Distributed and Collaborative Manufacturing 139
7.3 Proposed Framework and Implementation 140
7.4 A Case Study 142
7.5 Conclusions 148
7.6 References 148

8 Wise-ShopFloor: A Portal toward Collaborative Manufacturing
Lihui Wang 151

8.1 Introduction 151
8.2 Enabling Technologies 152
8.3 Wise-ShopFloor Framework 153
8.4 Adaptive Process Planning and Scheduling 155
8.4.1 Architecture Design 155
8.4.2 Machining Process Sequencing 156
8.4.3 Function Block Design And Utilization 158
8.4.4 Shop Floor Integration 163
8.5 Web-based Real-time Monitoring and Control 164
8.5.1 System Configuration 164
8.5.2 Sensor Data Collection for Real-Time Monitoring 165

8.5.3 Data Packet Format ... 167
8.5.4 Java 3D Enabled Visualization ... 167
8.5.5 Web-based Remote CNC Control ... 169
8.6 A Case Study ... 169
8.7 Conclusions ... 172
8.8 Acronyms ... 173
8.9 References ... 174

9 Real Time Distributed Shop Floor Scheduling: An Agent-Based Service-Oriented Framework
Chun Wang, Kewei Li, Hamada Ghenniwa, Weiming Shen and Ying Wang ... 175

9.1 Introduction ... 175
9.2 Scheduling Problems in Multiple Workcell Shop Floor ... 176
9.2.1 Workcell Scheduling Problem ... 177
9.2.2 Dynamic Scheduling Problem ... 179
9.2.3 Distributed Scheduling Problem ... 180
9.3 Scheduling Algorithms for Multiple Workcell Shop Floor ... 181
9.3.1 Workcell Scheduling Algorithm ... 182
9.3.2 Dynamic Scheduling Algorithm ... 183
9.3.3 Distributed Scheduling Algorithm ... 185
9.4 Agent-Based Service-Oriented System Integration ... 187
9.4.1 System Overview ... 188
9.4.2 Dynamic Scheduling Algorithm ... 189
9.4.3 Scheduler Agent Design ... 190
9.4.4 Coordination between Scheduler Agent and Real Time Controller Agent ... 191
9.4.5 Coordination between Scheduling Services ... 192
9.4.6 System Implementation ... 194
9.5 A Case Study ... 194
9.6 Conclusions ... 195
9.7 References ... 197

10 Leveraging Design Process Related Intellectual Capital – A Key to Enhancing Enterprise Agility
Jitesh H. Panchal, Marco Gero Fernández, Christiaan J. J. Paredis, Janet K. Allen and Farrokh Mistree ... 201

10.1 Design Processes – An Enterprise's Fundamental Intellectual Capital ... 202
10.2 Examples of Design Process Scenarios ... 204
10.2.1 Description of LCAs design problem ... 205
10.2.2 LCAs design process strategies ... 206
10.2.2.1 Strategy 1: Sequential Design – Thermal First ... 206
10.2.2.2 Strategy 2: Sequential Design – Structural First ... 207
10.2.2.3 Strategy 3: Set-based Design ... 207

10.2.2.4 Strategy 4: Use of Surrogate Models 207
10.2.2.5 Strategy 5: Parallel Iterative Design 208
10.3 Requirements and Critical Issues for Leveraging Design Process Related Intellectual Capital 209
10.3.1 Support for Design Information Transformations 209
10.3.2 Support for Design Decision-making 210
10.3.3 Modeling and Representation of Design Processes 210
10.3.4 Analyzing Design Processes 211
10.3.5 Synthesizing Design Processes 211
10.4 Research Issues and Strategies for Designing Design Processes 212
10.4.1 Modeling Design Processes 214
10.4.1.1 Research Issue 214
10.4.1.2 Previous Work 214
10.4.1.3 Research Questions 214
10.4.1.4 Strategy: a Decision-centric Approach 214
10.4.2 Computational Representations for Design Processes 216
10.4.2.1 Research Issue 216
10.4.1.2 Previous Work 216
10.4.1.3 Research Questions 217
10.4.1.4 Strategy: Separating Declarative Information from Procedural Information 217
10.4.3 Storage of Design Information 218
10.4.3.1 Research Issue 218
10.4.3.2 Previous Work 218
10.4.3.3 Research Questions 219
10.4.3.4 Strategy: Process Templates 219
10.4.4 Developing metrics for assessing design processes 220
10.4.4.1 Research Issue 220
10.4.4.2 Previous Work 221
10.4.3.3 Research Questions 221
10.4.3.4 Strategy: Process Templates 221
10.4.5 Configuring Design Processes 222
10.4.5.1 Research Issue 222
10.4.5.2 Previous Work 222
10.4.5.3 Research Questions 222
10.4.5.4 Strategy: Process Families 223
10.4.6 Configuring Design Processes 223
10.4.6.1 Research Issue 223
10.4.6.2 Previous Work 224
10.4.6.3 Research Questions 224
10.4.6.4 Strategy: Identifying Process Decisions 224
10.4.7 Integrating Design Processes with Other Processes in PLM 225
10.4.7.1 Research Issue 225
10.4.7.2 Previous Work 225
10.4.7.3 Research Questions 226
10.4.7.4 Strategy: a Decision-centric Approach 226
10.5 Conclusions 227

10.6 Acknowledgments 228
10.7 References 228

11 Manufacturing Information Organization in Product Lifecycle Management
R. I. M. Young, A. G. Gunendran and A. F. Cutting-Decelle 235

11.1 Introduction 235
11.2 Information and Knowledge Infrastructures for Manufacture 236
11.3 Context Awareness: Its Significance for Information Organization 239
11.3.1 Product Context 239
11.3.2 Life Cycle Context 241
11.3.3 Context Relationships 242
11.4 Exploiting Manufacturing Standards 246
11.4.1 STEP for Manufacturing 246
11.4.2 Mandate – Resource, Time And Flow Models 247
11.4.3 Process Specification Language 248
11.5 Exploiting Product and Process Knowledge in Future 249
11.6 Conclusions 251
11.7 References 252

12 Semantic Interoperability to Support Collaborative Product Development
Q. Z. Yang and Y. Zhang 255

12.1 Introduction 255
12.2 Semantic Interoperability Concepts and Technologies 257
12.2.1 Data-driven Interoperability Standard 258
12.2.2 Ontologies 258
12.2.3 Product Models 260
12.3 Product Semantics Capturing and STEP Extension Modeling 263
12.3.1 Representing Semantics in Supplementary Information Models 263
12.3.2 Embedding Supplementary Information in CAD Models 264
12.3.3 Modeling STEP Extensions 265
12.3.4 Capturing Semantics in STEP-compliant Product Models 266
12.4 Taxonomy and Ontology 267
12.4.1 Vocabulary Taxonomy 267
12.4.2 OWL Ontology 268
12.5 Semantics-driven Schema Mapping 270
12.6 Software Prototype Development 272
12.6.1 Software System Architecture 272
12.6.2 Client Toolkits 273
12.6.3 Collaboration Server Components and Services 276
12.7 Collaboration Scenarios 278
12.7.1 Support of Collaborative Design Process 278
12.7.2 Design Objects Modeling and Semantics Capturing 279

12.7.3 Semantics Sharing with Heterogeneous Systems 281
12.8 Conclusions 283
12.9 Acknowledgements 284
12.10 Acronyms 284
12.11 References 284

13 A Proposal of Distributed Virtual Factory for Collaborative Production Management
Toshiya Kaihara, Susumu Fujii and Kentaro Sashio 287

13.1 Introduction 287
13.2 Distributed Virtual Factory 288
13.2.1 Concept 288
13.2.2 Structure 289
13.2.3 Time Bucket Mechanism 289
13.3 Cost Analysis 291
13.3.1 Cost Analysis In Manufacturing Systems 291
13.3.2 Activity Based Costing (ABC) 291
13.3.3 DVF and ABC 292
13.3.4 Manufacturing Model 292
13.3.5 Formulations for Cost 292
13.4 Experimental Results 297
13.4.1 Simulation Model 297
13.4.2 Total Factory Management in DVF 297
13.4.3 Cost Analysys 300
13.5 Conclusions 301
13.6 References 303

Index 305