

Contents

1 Evolutionary Computation	1
1.1 Introduction	1
1.2 The Historical Development of EC	2
1.2.1 Genetic Algorithms.....	2
1.2.2 Genetic Programming.....	3
1.2.3 Evolutionary Strategies	4
1.2.4 Evolutionary Programming	5
1.3 Features of Evolutionary Computation	5
1.3.1 Particulate Genes and Population Genetics	6
1.3.2 The Adaptive Code Book	7
1.3.3 The Genotype/Phenotype Dichotomy	8
1.4 Advantages of Evolutionary Computation	9
1.4.1 Conceptual Simplicity	10
1.4.2 Broad Applicability	10
1.4.3 Hybridization with Other Methods	11
1.4.4 Parallelism	11
1.4.5 Robust to Dynamic Changes	11
1.4.6 Solves Problems that have no Solutions	12
1.5 Applications of Evolutionary Computation.....	12
1.6 Summary	13
2 Genetic Algorithms	15
2.1 Introduction	15
2.2 Biological Background	16
2.2.1 The Cell	16
2.2.2 Chromosomes	16
2.2.3 Genetics	17
2.2.4 Reproduction	17
2.2.5 Natural Selection.....	19
2.3 What is Genetic Algorithm?	20
2.3.1 Search Space	20
2.3.2 Genetic Algorithms World	20
2.3.3 Evolution and Optimization	22
2.3.4 Evolution and Genetic Algorithms	23

2.4	Conventional Optimization and Search Techniques	24
2.4.1	Gradient-Based Local Optimization Method	25
2.4.2	Random Search	26
2.4.3	Stochastic Hill Climbing	27
2.4.4	Simulated Annealing	27
2.4.5	Symbolic Artificial Intelligence (AI)	29
2.5	A Simple Genetic Algorithm	29
2.6	Comparison of Genetic Algorithm with Other Optimization Techniques	33
2.7	Advantages and Limitations of Genetic Algorithm	34
2.8	Applications of Genetic Algorithm	35
2.9	Summary	36
3	Terminologies and Operators of GA	39
3.1	Introduction	39
3.2	Key Elements	39
3.3	Individuals	39
3.4	Genes	40
3.5	Fitness	41
3.6	Populations	41
3.7	Data Structures	42
3.8	Search Strategies	43
3.9	Encoding	43
3.9.1	Binary Encoding	43
3.9.2	Octal Encoding	44
3.9.3	Hexadecimal Encoding	44
3.9.4	Permutation Encoding (Real Number Coding)	44
3.9.5	Value Encoding	45
3.9.6	Tree Encoding	45
3.10	Breeding	46
3.10.1	Selection	46
3.10.2	Crossover (Recombination)	50
3.10.3	Mutation	56
3.10.4	Replacement	57
3.11	Search Termination (Convergence Criteria)	59
3.11.1	Best Individual	59
3.11.2	Worst individual	60
3.11.3	Sum of Fitness	60
3.11.4	Median Fitness	60
3.12	Why do Genetic Algorithms Work?	60
3.12.1	Building Block Hypothesis	61
3.12.2	A Macro-Mutation Hypothesis	62
3.12.3	An Adaptive Mutation Hypothesis	62
3.12.4	The Schema Theorem	63
3.12.5	Optimal Allocation of Trials	65

3.12.6	Implicit Parallelism	66
3.12.7	The No Free Lunch Theorem	68
3.13	Solution Evaluation	68
3.14	Search Refinement	69
3.15	Constraints	69
3.16	Fitness Scaling	70
3.16.1	Linear Scaling	70
3.16.2	Sigma Truncation	71
3.16.3	Power Law Scaling	72
3.17	Example Problems	72
3.17.1	Maximizing a Function	72
3.17.2	Traveling Salesman Problem	76
3.18	Summary	78
	Exercise Problems	81
4	Advanced Operators and Techniques in Genetic Algorithm	83
4.1	Introduction	83
4.2	Diploidy, Dominance and Abeyance	83
4.3	Multiploid	85
4.4	Inversion and Reordering	86
4.4.1	Partially Matched Crossover (PMX)	88
4.4.2	Order Crossover (OX)	88
4.4.3	Cycle Crossover (CX)	89
4.5	Niche and Speciation	89
4.5.1	Niche and Speciation in Multimodal Problems	90
4.5.2	Niche and Speciation in Unimodal Problems	93
4.5.3	Restricted Mating	96
4.6	Few Micro-operators	97
4.6.1	Segregation and Translocation	97
4.6.2	Duplication and Deletion	97
4.6.3	Sexual Determination	98
4.7	Non-binary Representation	98
4.8	Multi-Objective Optimization	99
4.9	Combinatorial Optimizations	100
4.10	Knowledge Based Techniques	100
4.11	Summary	102
	Exercise Problems	103
5	Classification of Genetic Algorithm	105
5.1	Introduction	105
5.2	Simple Genetic Algorithm (SGA)	105
5.3	Parallel and Distributed Genetic Algorithm (PGA and DGA)	106
5.3.1	Master-Slave Parallelization	109
5.3.2	Fine Grained Parallel GAs (Cellular GAs)	110
5.3.3	Multiple-Deme Parallel GAs (Distributed GAs or Coarse Grained GAs)	111

5.3.4	Hierarchical Parallel Algorithms	113
5.4	Hybrid Genetic Algorithm (HGA)	115
5.4.1	Crossover	116
5.4.2	Initialization Heuristics	117
5.4.3	The RemoveSharp Algorithm	117
5.4.4	The LocalOpt Algorithm	119
5.5	Adaptive Genetic Algorithm (AGA)	119
5.5.1	Initialization	120
5.5.2	Evaluation Function	120
5.5.3	Selection operator	121
5.5.4	Crossover operator	121
5.5.5	Mutation operator	122
5.6	Fast Messy Genetic Algorithm (FmGA)	122
5.6.1	Competitive Template (CT) Generation	123
5.7	Independent Sampling Genetic Algorithm (ISGA)	124
5.7.1	Independent Sampling Phase	125
5.7.2	Breeding Phase	126
5.8	Summary	127
	Exercise Problems	129
6	Genetic Programming	131
6.1	Introduction	131
6.2	Comparison of GP with Other Approaches	131
6.3	Primitives of Genetic Programming	135
6.3.1	Genetic Operators	136
6.3.2	Generational Genetic Programming	136
6.3.3	Tree Based Genetic Programming	136
6.3.4	Representation of Genetic Programming	137
6.4	Attributes in Genetic Programming	141
6.5	Steps of Genetic Programming	143
6.5.1	Preparatory Steps of Genetic Programming	143
6.5.2	Executional Steps of Genetic Programming	146
6.6	Characteristics of Genetic Programming	149
6.6.1	What We Mean by “Human-Competitive”	149
6.6.2	What We Mean by “High-Return”	152
6.6.3	What We Mean by “Routine”	154
6.6.4	What We Mean by “Machine Intelligence”	154
6.7	Applications of Genetic Programming	156
6.7.1	Applications of Genetic Programming in Civil Engineering	156
6.8	Haplod Genetic Programming with Dominance	159
6.8.1	Single-Node Dominance Crossover	161
6.8.2	Sub-Tree Dominance Crossover	161
6.9	Summary	161
	Exercise Problems	163

7 Genetic Algorithm Optimization Problems	165
7.1 Introduction	165
7.2 Fuzzy Optimization Problems	165
7.2.1 Fuzzy Multiobjective Optimization	166
7.2.2 Interactive Fuzzy Optimization Method	168
7.2.3 Genetic Fuzzy Systems	168
7.3 Multiobjective Reliability Design Problem	170
7.3.1 Network Reliability Design	170
7.3.2 Bicriteria Reliability Design	174
7.4 Combinatorial Optimization Problem	176
7.4.1 Linear Integer Model	178
7.4.2 Applications of Combinatorial Optimization	179
7.4.3 Methods	182
7.5 Scheduling Problems	187
7.5.1 Genetic Algorithm for Job Shop Scheduling Problems (JSSP)	187
7.6 Transportation Problems	190
7.6.1 Genetic Algorithm in Solving Transportation Location-Allocation Problems with Euclidean Distances	191
7.6.2 Real-Coded Genetic Algorithm (RCGA) for Integer Linear Programming in Production-Transportation Problems with Flexible Transportation Cost	194
7.7 Network Design and Routing Problems	199
7.7.1 Planning of Passive Optical Networks	199
7.7.2 Planning of Packet Switched Networks	202
7.7.3 Optimal Topological Design of All Terminal Networks	203
7.8 Summary	208
Exercise Problems	209
8 Genetic Algorithm Implementation Using Matlab	211
8.1 Introduction	211
8.2 Data Structures	211
8.2.1 Chromosomes	212
8.2.2 Phenotypes	212
8.2.3 Objective Function Values	213
8.2.4 Fitness Values	213
8.2.5 Multiple Subpopulations	213
8.3 Toolbox Functions	214
8.4 Genetic Algorithm Graphical User Interface Toolbox	219
8.5 Solved Problems using MATLAB	224
8.6 Summary	261
Review Questions	261
Exercise Problems	262
9 Genetic Algorithm Optimization in C/C++	263
9.1 Introduction	263
9.2 Traveling Salesman Problem (TSP)	263

9.3	Word Matching Problem	271
9.4	Prisoner's Dilemma	280
9.5	Maximize $f(x) = x^2$	286
9.6	Minimization a Sine Function with Constraints	292
9.6.1	Problem Description	293
9.7	Maximizing the Function $f(x) = x^* \sin(10^* \pi^* x) + 10$	302
9.8	Quadratic Equation Solving	310
9.9	Summary	315
9.9.1	Projects	315
10	Applications of Genetic Algorithms	317
10.1	Introduction	317
10.2	Mechanical Sector	317
10.2.1	Optimizing Cyclic-Steam Oil Production with Genetic Algorithms	317
10.2.2	Genetic Programming and Genetic Algorithms for Auto-tuning Mobile Robot Motion Control	320
10.3	Electrical Engineering	324
10.3.1	Genetic Algorithms in Network Synthesis	324
10.3.2	Genetic Algorithm Tools for Control Systems Engineering	328
10.3.3	Genetic Algorithm Based Fuzzy Controller for Speed Control of Brushless DC Motor	334
10.4	Machine Learning	341
10.4.1	Feature Selection in Machine learning using GA	341
10.5	Civil Engineering	345
10.5.1	Genetic Algorithm as Automatic Structural Design Tool	345
10.5.2	Genetic Algorithm for Solving Site Layout Problem	350
10.6	Image Processing	352
10.6.1	Designing Texture Filters with Genetic Algorithms	352
10.6.2	Genetic Algorithm Based Knowledge Acquisition on Image Processing	357
10.6.3	Object Localization in Images Using Genetic Algorithm	362
10.6.4	Problem Description	363
10.6.5	Image Preprocessing	364
10.6.6	The Proposed Genetic Algorithm Approach	365
10.7	Data Mining	367
10.7.1	A Genetic Algorithm for Feature Selection in Data-Mining	367
10.7.2	Genetic Algorithm Based Fuzzy Data Mining to Intrusion Detection	370
10.7.3	Selection and Partitioning of Attributes in Large-Scale Data Mining Problems Using Genetic Algorithm	379
10.8	Wireless Networks	386
10.8.1	Genetic Algorithms for Topology Planning in Wireless Networks	386
10.8.2	Genetic Algorithm for Wireless ATM Network	387
10.9	Very Large Scale Integration (VLSI)	395

10.9.1 Development of a Genetic Algorithm Technique for VLSI Testing	395
10.9.2 VLSI Macro Cell Layout Using Hybrid GA	397
10.9.3 Problem Description	398
10.9.4 Genetic Layout Optimization.....	399
10.10 Summary	402
11 Introduction to Particle Swarm Optimization and Ant Colony Optimization.....	403
11.1 Introduction	403
11.2 Particle Swarm Optimization	403
11.2.1 Background of Particle Swarm Optimization	404
11.2.2 Operation of Particle Swarm Optimization	405
11.2.3 Basic Flow of Particle Swarm Optimization	407
11.2.4 Comparison Between PSO and GA	408
11.2.5 Applications of PSO	410
11.3 Ant Colony Optimization	410
11.3.1 Biological Inspiration	410
11.3.2 Similarities and Differences Between Real Ants and Artificial Ants.....	414
11.3.3 Characteristics of Ant Colony Optimization	415
11.3.4 Ant Colony Optimization Algorithms.....	416
11.3.5 Applications of Ant Colony Optimization	422
11.4 Summary	424
Exercise Problems	424
Bibliography	425

